LEE COUNTY BOARD OF COUNTY COMMISSIONERS AGENDA ITEM SUMMARY BLUE SHEET NO: 20030959-UTL 1. REQUESTED MOTION: **ACTION REQUESTED:** Approve construction of a gravity main serving San Souci Drive. This is a Developer contributed asset project, which is located on the south side of San Souci Drive between Fiesta Way and E. Tropicana Drive, within Fiesta Village Subdivision. WHY ACTION IS NECESSARY: To provide sanitary sewer service to 6 existing lots along San Souci Drive. WHAT ACTION ACCOMPLISHES: Complies with the Lee County Utilities line extension policy and provides adequate utility infrastructure to support development of the proposed facility expansion. 2. DEPARTMENTAL CATEGORY: 10 - UTILITIES 3. MEETING DATE: COMMISSION DISTRICT #: 3 5. REQUIREMENT/PURPOSE: 6. REQUESTOR OF INFORMATION: 4. AGENDA: X CONSENT (Specify) A. COMMISSIONER: ADMINISTRATIVE STATUTE B. DEPARTMENT: Lee County-Public Works APPEALS ORDINANCE C. DIVISION/SECTION: Utilities Division PUBLIC ADMIN, CODE Rick Diaz, P/E. U lities Director WALK ON X OTHER Approval DATE: TIME REQUIRED: 7. BACKGROUND: The letter of intent has been received. The review fee has been paid. The plans have been reviewed for conformance to the Lee County Utilities Operations Manual. The project is to construct 573 feet of 8" diameter gravity main and 4 manholes. Project location map----copy attached. 50% of the connection fees have been paid. Potable water service is currently provided by Lee County Utilities via existing infrastructure located within the right-of-way of San Souci Drive. No funds required. SECTION 21 TOWNSHIP 45S RANGE 24E DISTRICT 3 COMMISSIONER JUDAH MANAGEMENT RECOMMENDATIONS: 9. RECOMMENDED APPROVAL (D) (A) **(B) (C)** (F) (G) DEPARTMENT PURCII. OR COUNTY BUDGET HUMAN COUNTY DIRECTOR CONTRACTS RESOURCES OTHER ATTORNEY SERVICES MANAGER OΜ ac. OΑ N/A N/A

Date: 8.22.03

JUNITY ADMIN:

8/2C 4:30 /F

COUNTY ADMIN

FORWARDED TO:

PR 8/27/03 2:15

T. Osterhout

Date:

by co. attv.

Date:

APPROVED DENIED

DEFERRED

OTHER

10. COMMISSION ACTION:

